**Uren registratie:**

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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Brainstorm | 1 | 0,50 |
| Brainstorm | 1 | 1 |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Development(Lajos) |  |  |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Digital Arts(Lajos) |  |  |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Unity(Lajos) |  |  |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Development(Joachim) |  |  |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Digital Arts(Joachim) |  |  |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Unity(Joachim) |  |  |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Development(vera) |  |  |
| movement | 2 | 3 |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Digital Arts(vera) |  |  |
| Modeling character |  | 8 |
| unwrap |  | 0,5 |
| texturing |  | 3 |
| rigging |  | 3 |
| world |  | 8 |
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| Onderdeel | Geschatte uren: | Gewerkte uren |
| Unity(vera) |  |  |
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